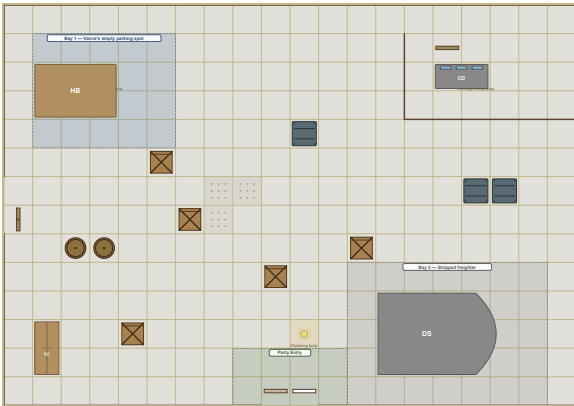


Derelict Hangar — Crovath's Patch

HANGAR FLOOR



Map size: 20 × 14 cells = 100 × 70 ft (in-fiction) / 20" × 14" printed

Tile grid: 3 × 2 = 6 Letter pages

A1	A2	A3
B1	B2	B3

ASSEMBLY

Print each tile page on US Letter at **100% / actual size** (NOT "fit to page"). Each grid cell should measure exactly 1 inch.

Cut along the outer edge of each tile (just outside the registration crosses at the corners).

Lay tiles out in their labeled grid (A1 top-left, A2 right of A1, B1 below A1, etc.). Tiles share a 0.25" overlap zone; the registration crosses on adjacent tiles align.

Tape from the back. Each grid square fits a LEGO minifigure on a 2×2 stud baseplate.

TERRAIN KEY

Wall

Light source — Working ceiling lamp

Crate — Half cover (+2 AC / +2 DEX saves) — Crate

Difficult terrain

Door

Cargo container — Three-quarters cover (+5 AC / +5 DEX saves) — Cargo container

Barrel / drum — Half cover (+2 AC / +2 DEX saves) — Fuel drum

LEGEND

HB Salvaged hyperdrive booster (~800cr value) (Hangar Floor)

TC Tool cabinet (mechanic's lockers) (Hangar Floor)

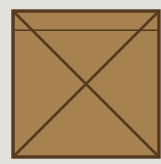
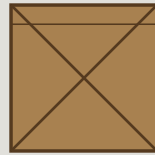
CD Crovath's command desk (Hangar Floor)

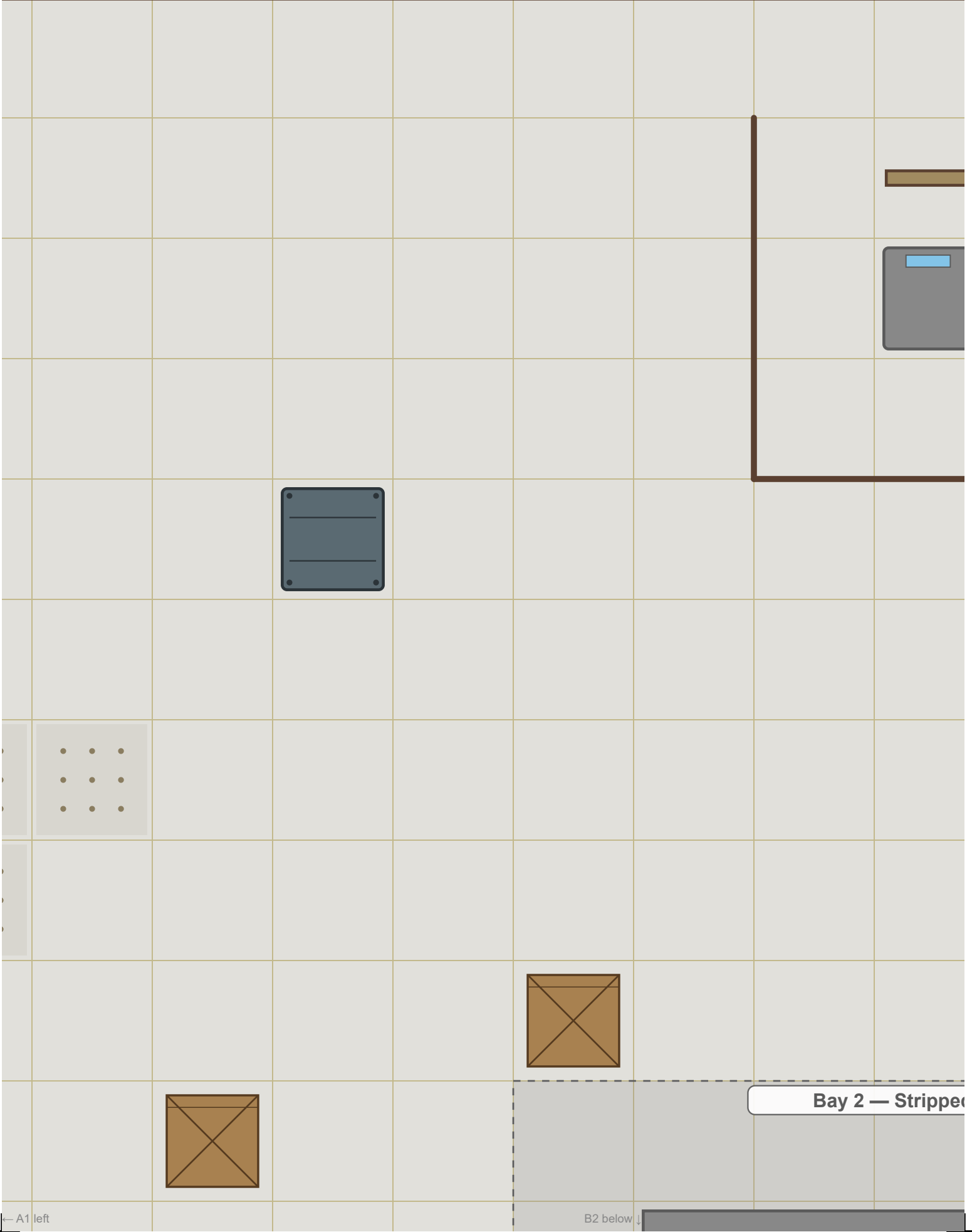
DS Derelict stripped freighter (Bay 2) (Hangar Floor)

Bay 1 — Vance's empty parking spot

HB

mp

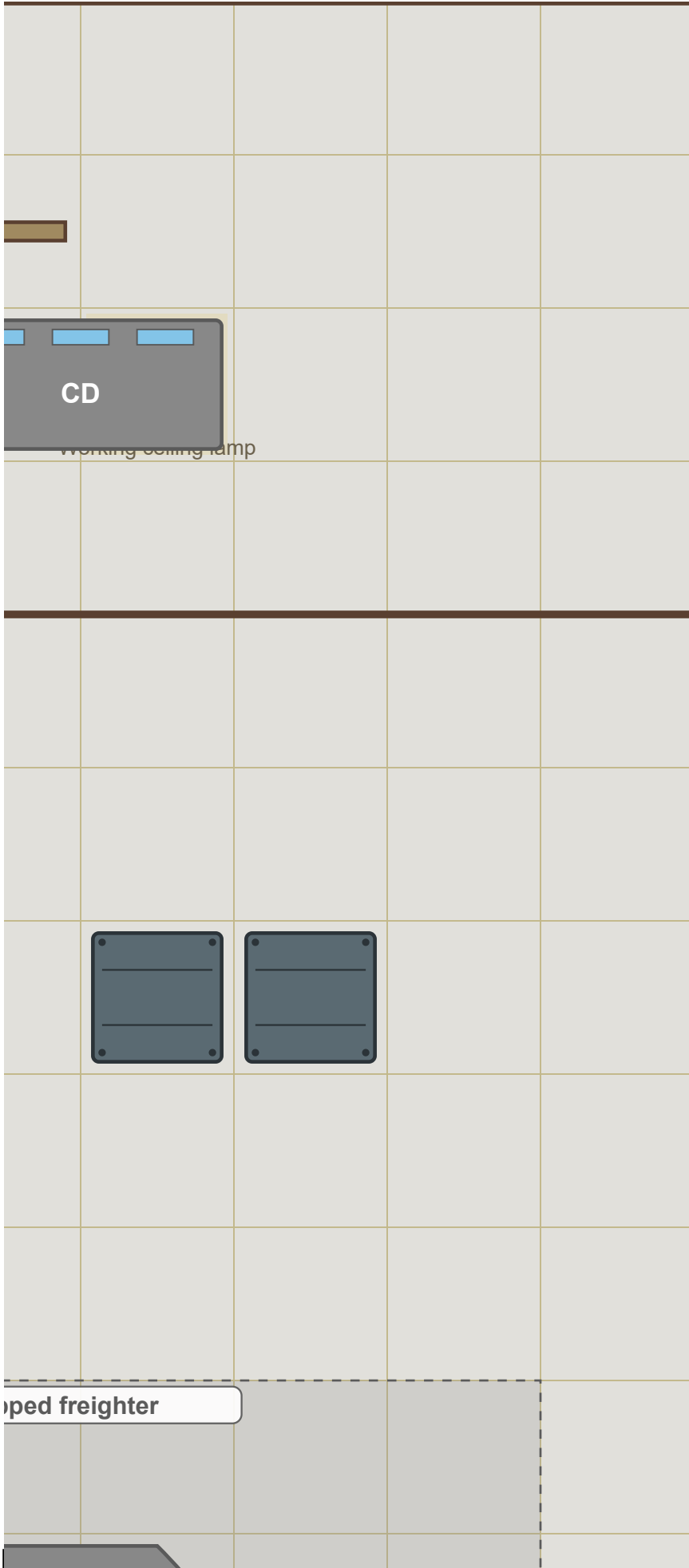


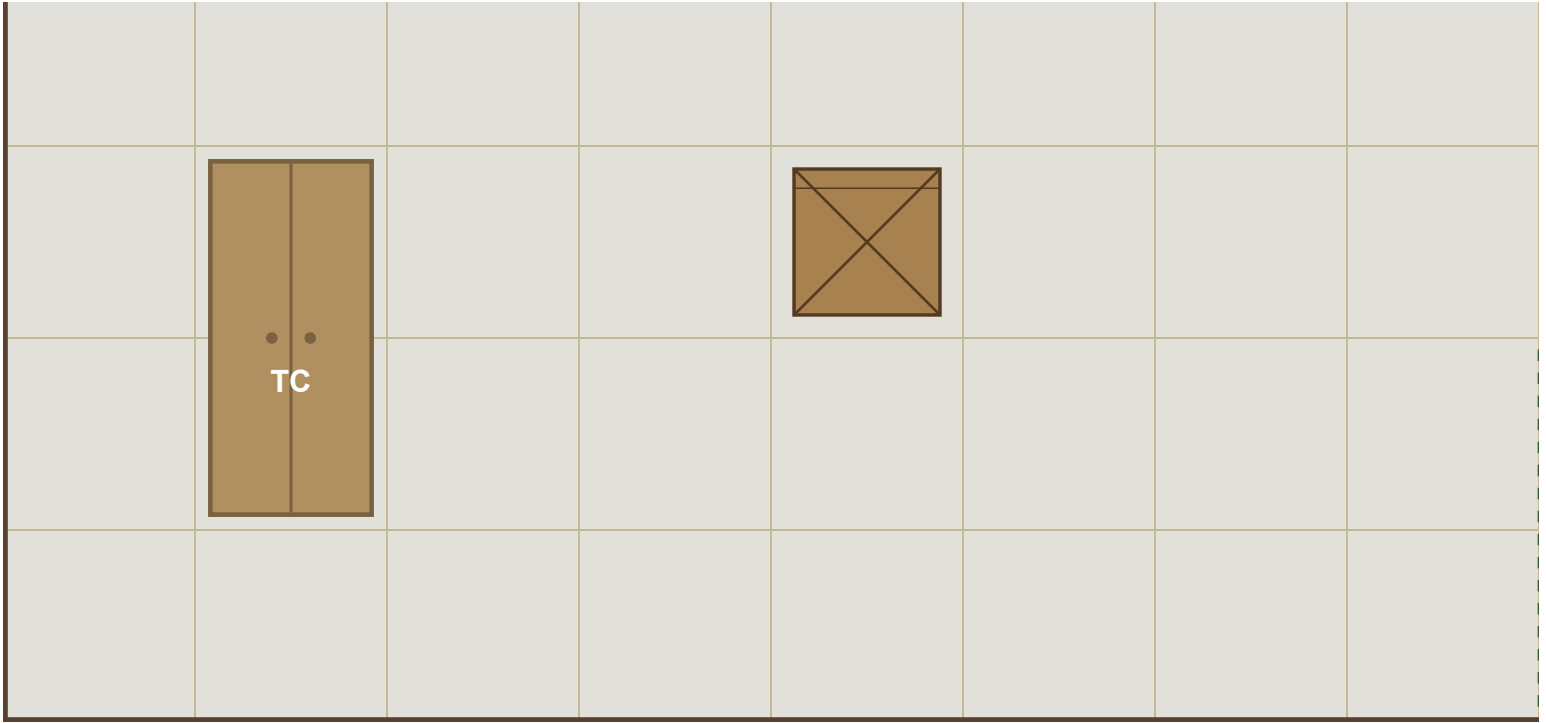


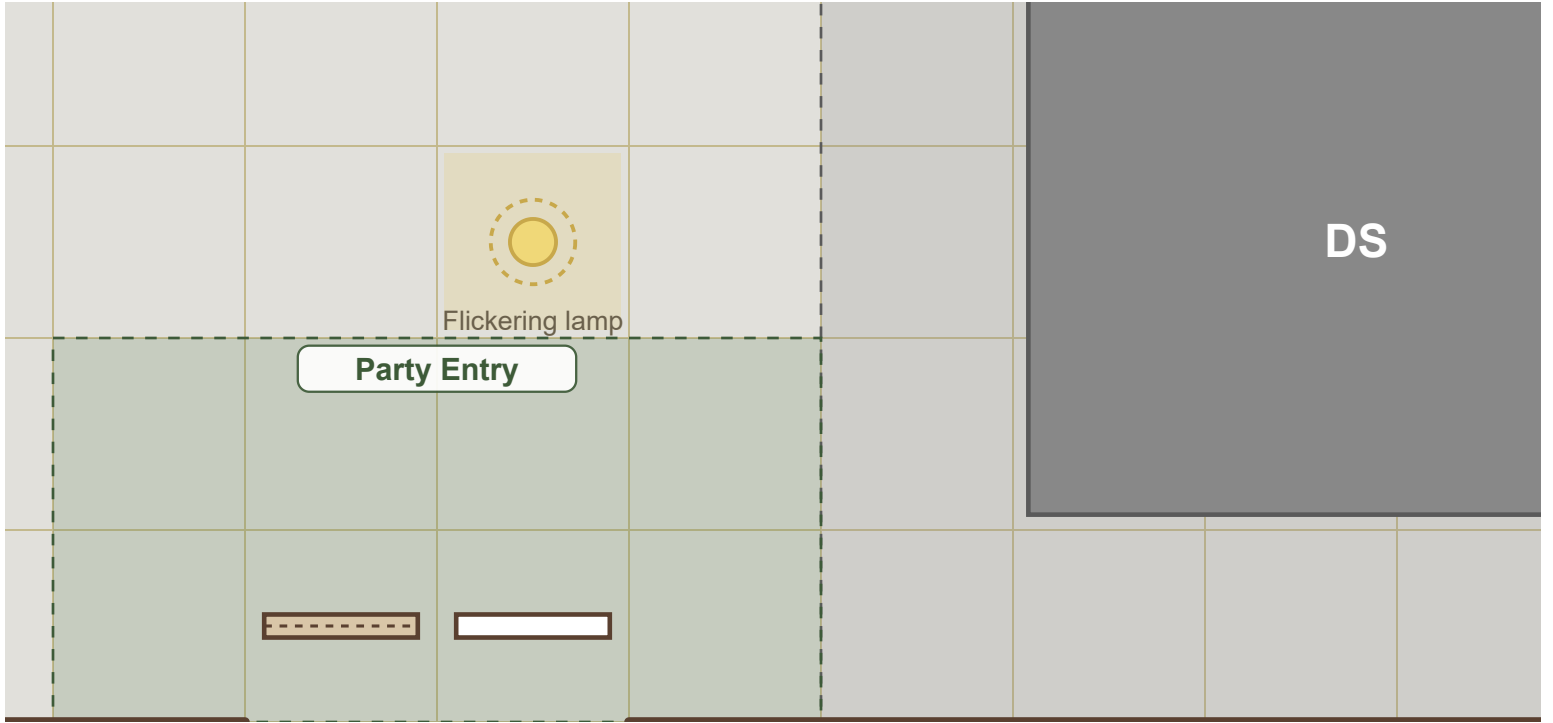
← A1 left

B2 below ↓

Bay 2 — Stripper

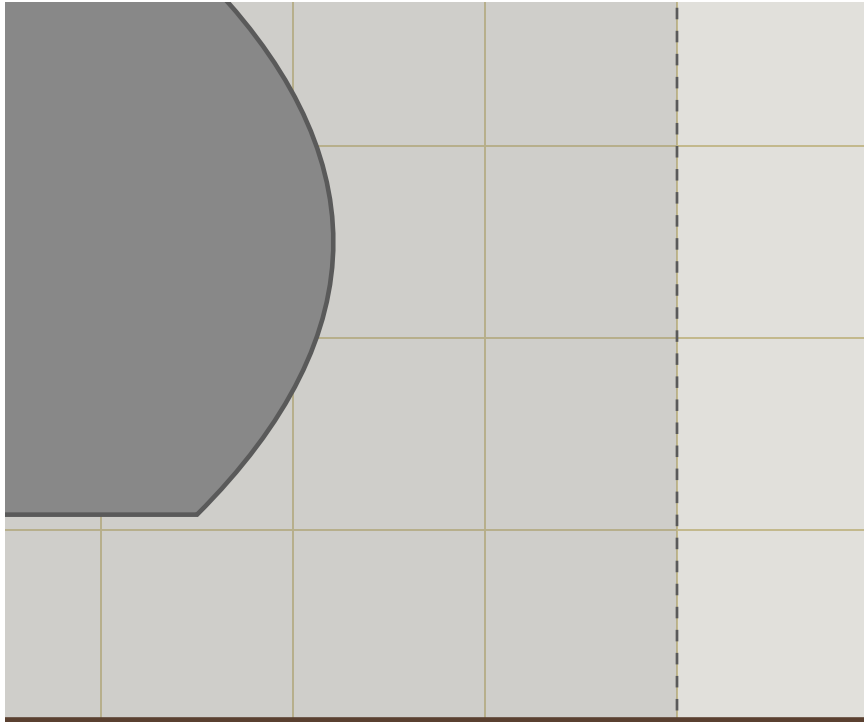






Tile **B3** of B3

Panel 1 / 1 · 1" = 5 ft (LEGO scale)



B2 left

↑ A3 above