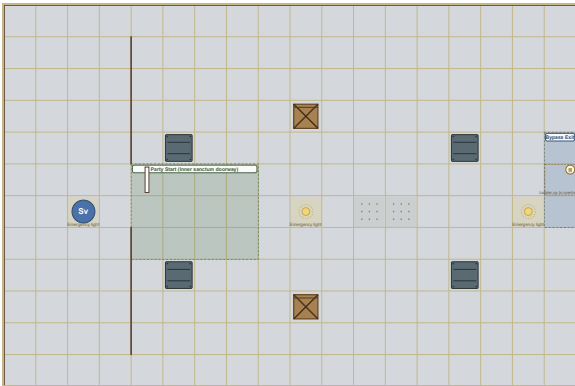


The Stand – Wraith Hand Strike Team

PANEL 1: LOWER CORRIDOR

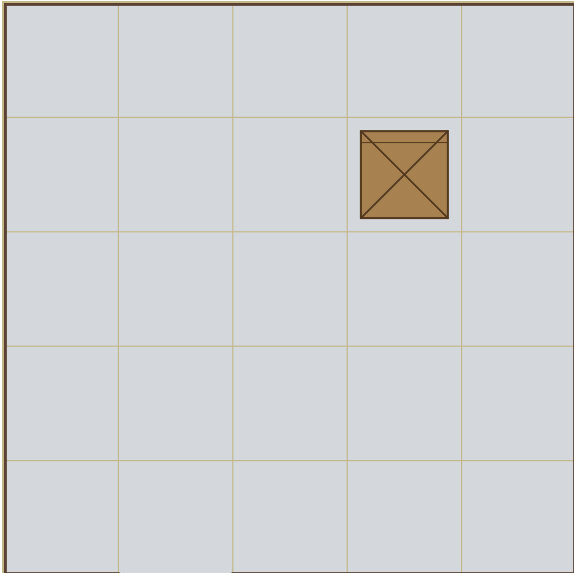


Map size: 18 × 12 cells = 90 × 60 ft (in-fiction) / 18" × 12" printed

Tile grid: 3 × 2 = 6 Letter pages

A1	A2	A3
B1	B2	B3

PANEL 2: TANN'S OVERHANG



Map size: 5 × 5 cells = 25 × 25 ft (in-fiction) / 5" × 5" printed

Tile grid: 1 × 1 = 1 Letter pages

A1

ASSEMBLY

Print each tile page on US Letter at **100% / actual size** (NOT "fit to page"). Each grid cell should measure exactly 1 inch.

Cut along the outer edge of each tile (just outside the registration crosses at the corners).

Lay tiles out in their labeled grid (A1 top-left, A2 right of A1, B1 below A1, etc.). Tiles share a 0.25" overlap zone; the registration crosses on adjacent tiles align.

Tape from the back. Each grid square fits a LEGO minifigure on a 2×2 stud baseplate.

TERRAIN KEY

Wall

Cargo container — Three-quarters cover (+5 AC / +5 DEX saves) — Cargo container


Difficult terrain

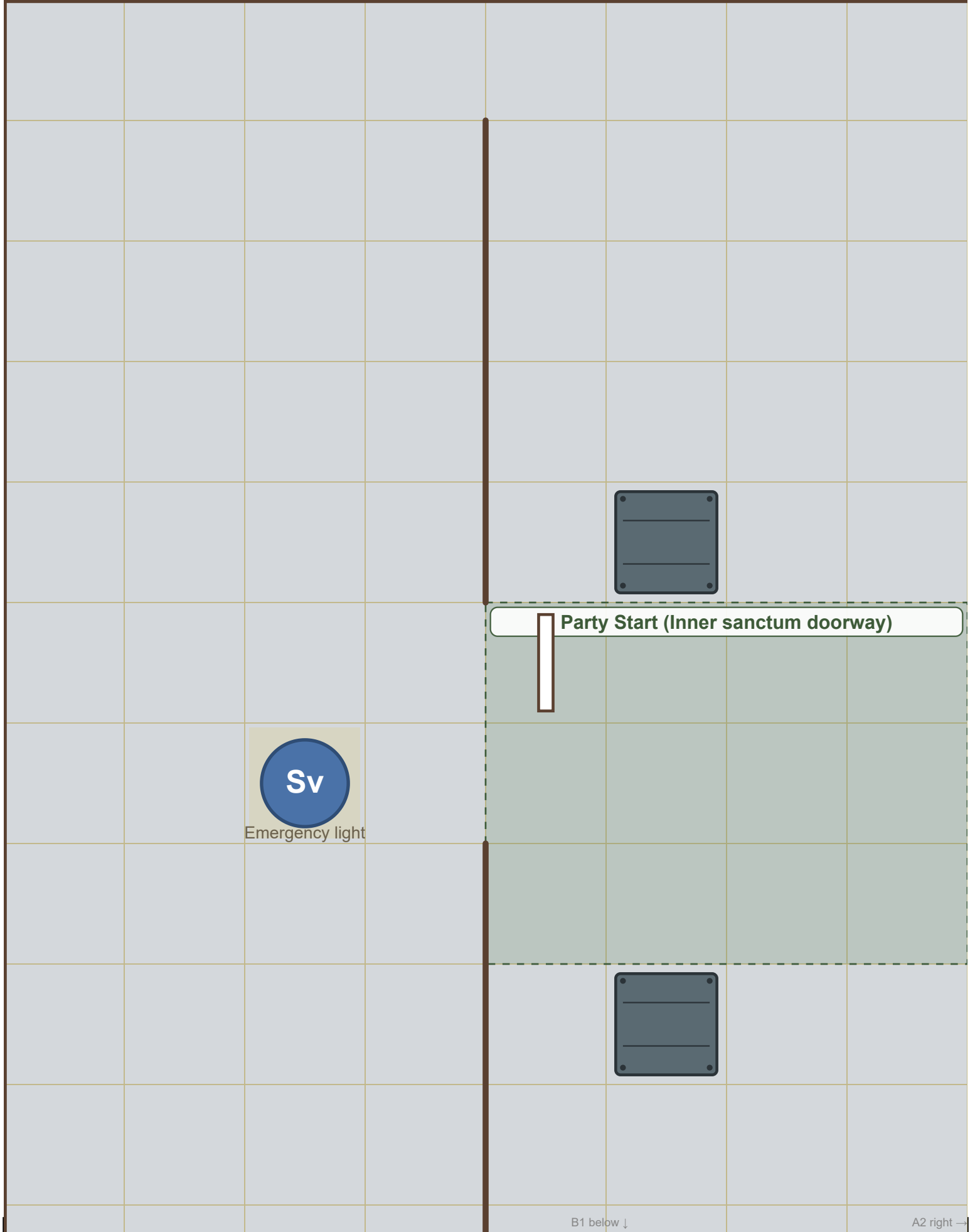
Door

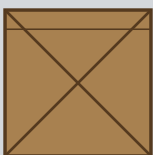
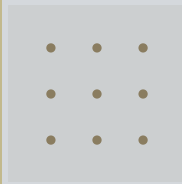
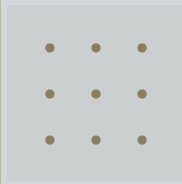
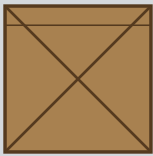
Crate — Half cover (+2 AC / +2 DEX saves) — Supply crate

Light source — Emergency light

LEGEND

 Sevren Doh (Lower Corridor)





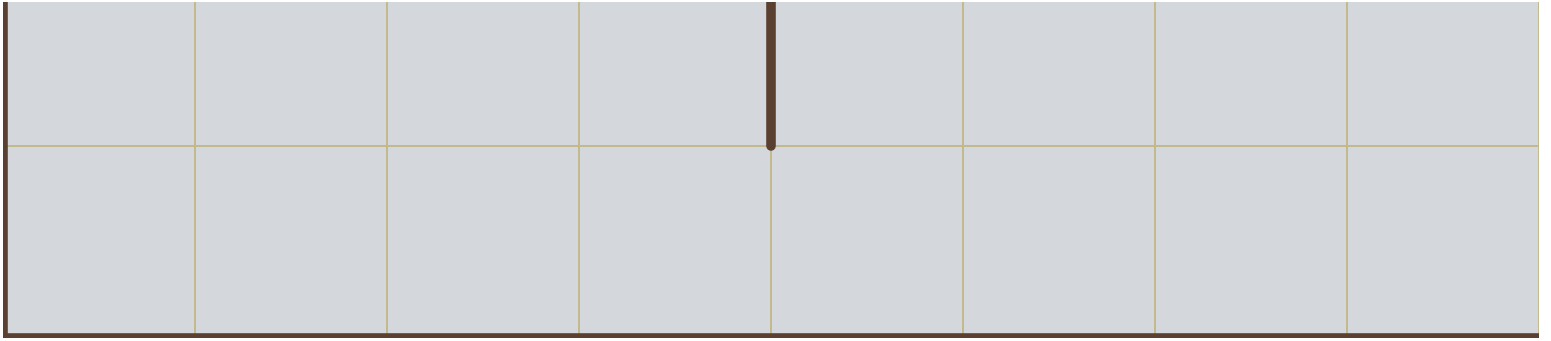
Bypass Exit

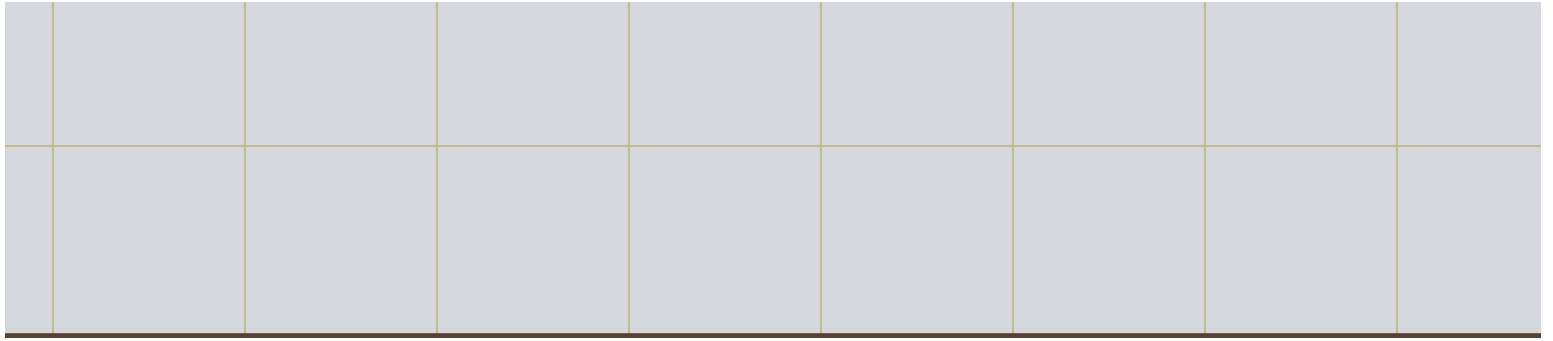


Ladder up to overha



Emergency light





Lower Corridor — Tile **B3** of B3

Panel 1 / 2 · 1" = 5 ft (LEGO scale)



← B2 left

↑ A3 above

